

# MODELING HUMAN-AUTOMATION FUNCTION ALLOCATION EFFECTIVENESS IN RAIL

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## Research Program Overview

#### Goals:

- Can we predict human performance using task models and metrics and use to design control systems?
- First extensive human factors study with GE's Trip Optimizer™

#### **Executive Summary:**

- Evidence that engineer's vigilance can be <u>improved</u> when using appropriate automation
- Operators <u>exceed boundaries</u> of automation system design on 3-6% of mode transitions

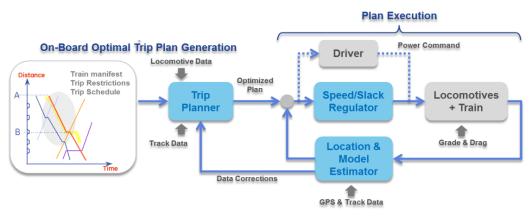






# GE's Trip Optimizer™ (TO)





- 10% fuel savings on average
- Driver variability eliminated
- Smoother mechanical loading of locomotive car connectors

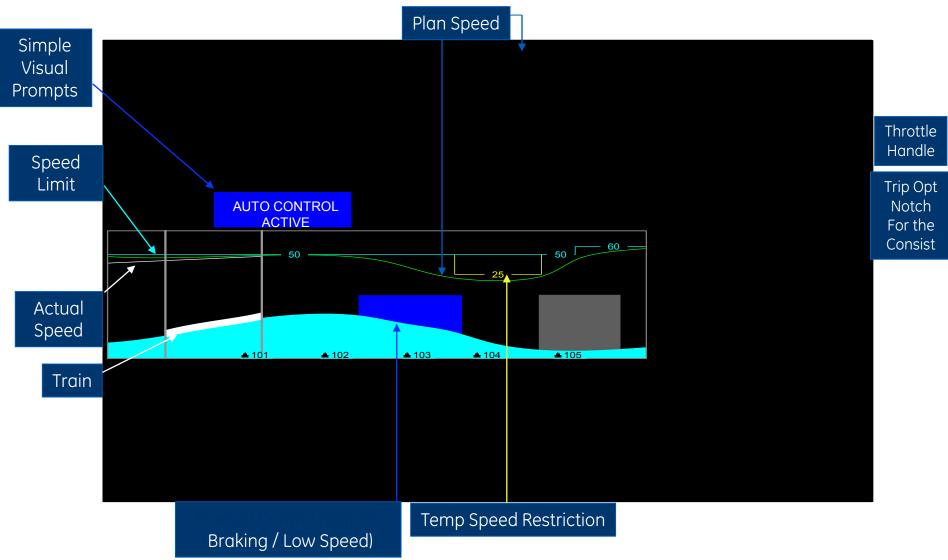


### Over 84 million gallons of fueled saved to date



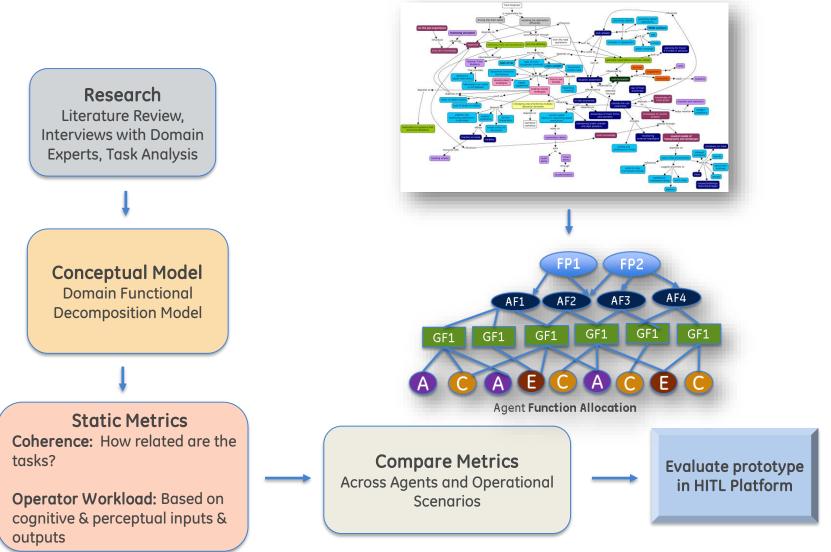
### TO Integrated Running Screen...

### Keep it Simple





## Human-Centered Design Approach





## Trip Optimizer Plus (TO+)

#### In-Cab Signaling Display:

- Distance to next signal shown
- When 1mi ahead, signal aspect will be shown

### Auto Pacing:

 Limits max power to slow the pace to avoid catching up to train ahead when needed

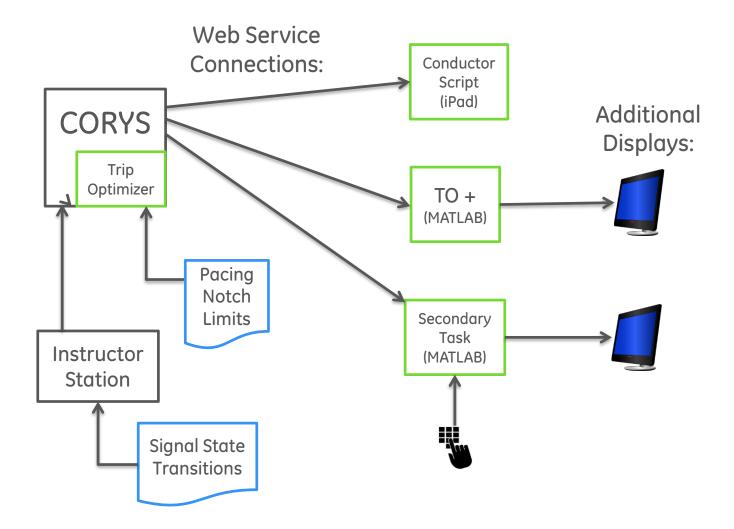
#### **Auto Horn:**

- Distance to next crossing shown
- Is aware of quiet zones, private crossings





### **CTIL Architecture**

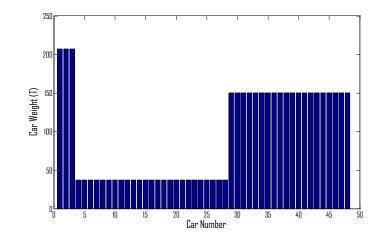




### Scenario Overview

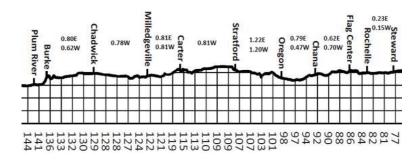
Train: 3 head-end locos, 3144 ft, 4296 tons

<u>Scenario:</u> Following low HPT train (no oncoming traffic)



#### Paperwork:

MOW (1), Slow Orders (2, both received en-route via dispatcher)



#### **Instructions:**

Drive as you normally would (use TO/TO+ as much as possible), use conductor as needed, report any equipment failures (e.g., faulty gate)



# Human-in-the-Loop Experiments

Secondary Task: Spare Attention

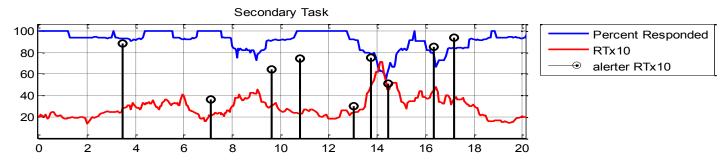
11 subjects (from 4 Class 1's; 9.9 years avg. experience), 3 conditions (Manual, TO, TO+).

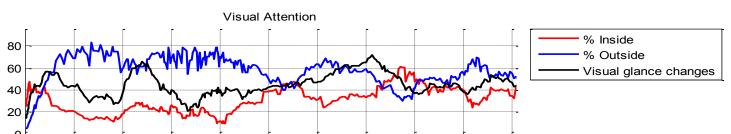
For each run (65mi, 1.5hr):

- Standard event recorder
- In-train forces
- Contextual information (e.g., signal state)
- Video (4 streams)
- Human Performance Data:



**TO Rolling Map** 





14

16

18

20



12

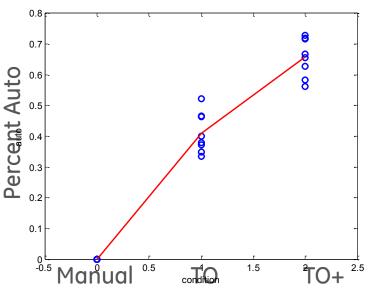
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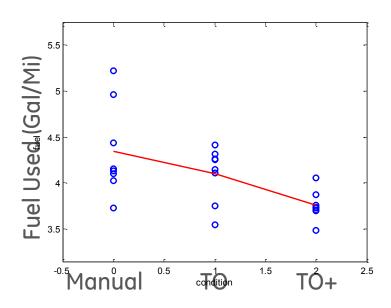
### **Overview Statistics**

Comparable average travel times (1hr 36min – 1hr 39min avg.)

Percent Auto: TO (41%), TO+ (66%)

Fuel Savings vs. Manual: TO (6%), TO+ (14%)

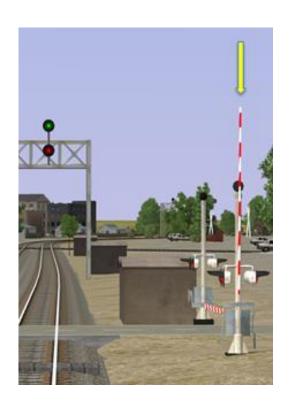




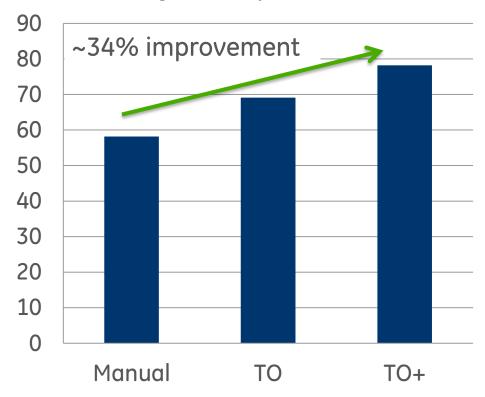


# Vigilance Performance

In each run, there were 5 faulty gates to be reported (different for each):



#### Percentage of Faulty Gates Detected





## **Preliminary Visual Attention Data**

Visual allocation across automation conditions (1 subject):

	Manual	ТО	TO+
Secondary	2.9%	3.3%	4%
Inside	27%	31%	30%
Outside	68%	64%	65%
Conductor	1.5%	1.7%	1%

Some extra attention with TO/TO+ (up to ~30% more to secondary task)

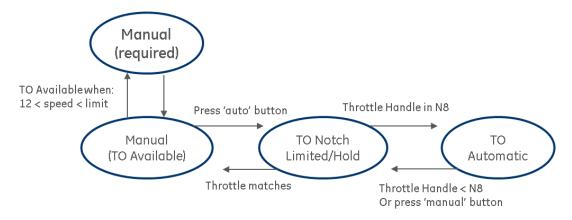
Small difference in visual allocation outside the cab during TO and TO+

→ But better vigilance (just looking out the window isn't enough!)

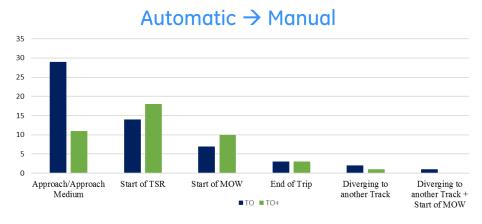


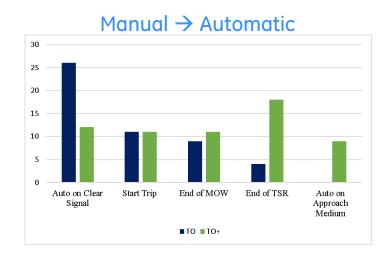
## **Mode Transition Analysis**

Basic mode flow:



#### Classification of (expected, normal) Transitions:





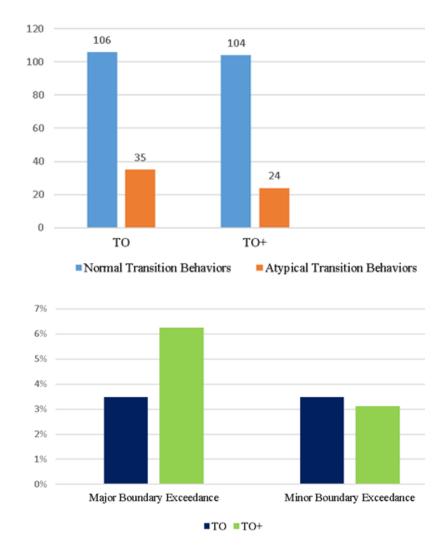


# Mode Transition Analysis - Atypical

Several transitions were not explainable, cautious, or not according to the design intent of the system.

Minor/major boundary exceedances (i.e., remaining in auto mode beyond an approach signal)

- No SPAD errors resulted
- Many co-occurred with radio communications or near the beginning/end of a trip
- None of these exceedances are possible with TO-PTC integration

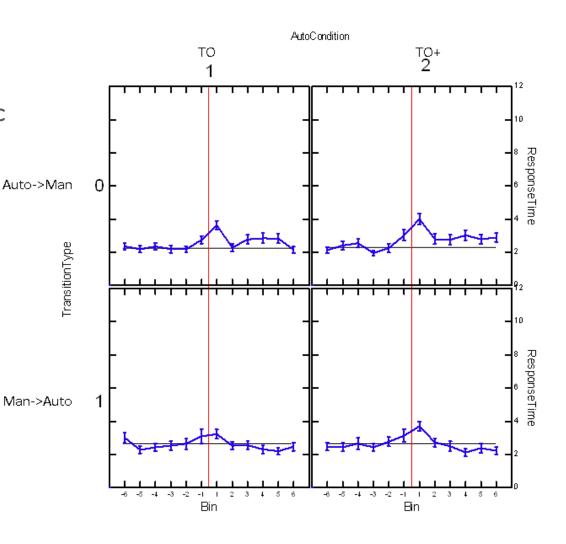




### **Transition Workload**

Secondary task reaction times significantly increase in the 10-sec periods just before and after a mode transition

Also significant increase between 50-60 and 20-30 seconds before transition → possible evidence of planning for transition





# Takeaways

Automatic control has <u>little effect</u> on eyes out window

Well-designed automation can <u>improve</u> operator performance (better vigilance)

Opportunities to improve training on boundary conditions

Workload spikes at automation mode transitions are <u>short-lived</u> and relatively <u>small</u> when operator-initiated

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